SV/BSV-L







Slim MP3 Voice Annunciator







BSV-24NLM-W





Model Number Configuration





-D(Dark gray)



1 **(2**)



L = 520 seconds None = 63 seconds

③ Pre-recorded Message None = None (15 built-in sounds)

3

4 Cover Color W = Off WhiteD = Dark Gray S = Silver

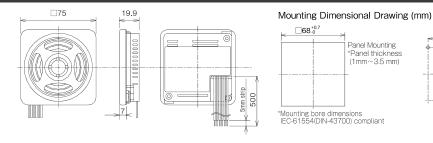
(4)

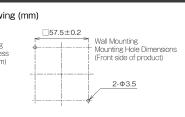


SD Card Slot

Full-scale

Dimensions (mm)





Product List

Model Number	Rated Voltage	Supported Transistors	Recording Time	Pre-recorded Message	Cover Color	Power Consumption	Mass
BSV-24N(L)-W/D/S	12 - 24V DC	NPN	63 seconds/520 seconds	None	Off-white, Dark Gray, Silver	3.5W	0.1kg
BSV-24P(L)-W/D/S	12 - 24V DC	PNP	63 seconds/520 seconds	None	Off-white, Dark Gray, Silver	3.5W	0.1kg
BSV-24N(L)M-W/D/S	12 - 24V DC	NPN	63 seconds/520 seconds	Yes	Off-white, Dark Gray, Silver	3.5W	0.1kg
BSV-24P(L)M-W/D/S	12 - 24V DC	PNP	63 seconds/520 seconds	Yes	Off-white, Dark Gray, Silver	3.5W	0.1kg

Sound Specification

Volume Control	Rotating knob
Sound File Format	MP3 (Bit rate: 32 kbps, 64kbps)

Optional Parts	
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For details refer to P. 93 to P. 98

	Product Name	Model Number	
	SD Card (2GB)	SDV-2GP	

Alarm Sound Selection Chart

☐ Maximum 15-message playback (BSV-M type)

□15 built-in standard alarm sounds (BSV type)

Contains 15 standard alarm sounds.

No.1	Chime	Веер		Stutter	Bell		Yelp
No.6	Rapid Hi-Lo	Melody Chime		Synthesized Piano	Synthesized Bell		Stutter & Bell
No.11	Synthesized Melody	Call Sign	No.13	Inverted Reveille x3	Galactic Motor	No.15	Two Tone

Operation Modes

Modes								
Bit input and normal playback		Bit input and hold playback		Binary input and normal playback		Binary input and hold playback		
Playback prioritizing bit input and subsequent input		Bit input and memory playback		Playback prioritizing binary input and subsequent input		Binary input and memory playback		

1. Changing or adding messages will delete all standard alarms and MP3 data in the main unit's memory.

2. Changing operation modes requires an SD card (SDV-2GP, sold separately).

3. Operation is not guaranteed when using other types of SD cards.

4. Change input mode to binary in order to access all 15 sounds.